

Ryan Wiemeyer

Game Designer

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Portfolio hosted at <http://www.RyanWiemeyer.com>

Objective	To push myself in the field of game development so that I can broaden my knowledge and gain career experience		
Education	Sept. 04 – June 09 <i>Degree: B.S. in Game Development</i> <i>Minor: Computer Graphics and Animation</i>	DePaul University	Chicago, IL
Skills	Game Programming & Design, UI, Prototyping, Level Design, Production, 2D & 3D art and animation.		
Technical Skills	<ul style="list-style-type: none">▪ Experienced: Unity, C#, Photoshop, subversion software, UDK, Game Maker, JavaScript▪ Familiar: Flash, C++, Maya, Motion Builder 7.5		
Released Games	<ul style="list-style-type: none">▪ Guilty Party – Wii <i>Wideload Games 2010</i>▪ Organ Trail – Flash/Facebook <i>The Men Who Wear Many Hats 2011</i>		
Additional Activities	Game Development Contests: <ul style="list-style-type: none">▪ 1st Chicago Global Game Jam 09-11 (Team Lead)▪ Honorable mention Best non-FPS category 'Make Something Unreal' contest 08 (Team Lead)▪ 1st Nightlight 09 (Team Lead)▪ 1st Nightlight 07 (Solo), 2nd Nightlight 08 (Artist)▪ 3rd Game Jam 08 - Best Design (Designer, Artist)		
Relevant Experience	May. 2009 – Current <i>Designer / Associate Producer</i>	Wideload Games	Chicago, IL
	<ul style="list-style-type: none">▪ Contribute in a design and production environment.		
	May. 2010 – Current <i>Team Lead</i>	The Men Who Wear Many Hats	Chicago, IL
	<ul style="list-style-type: none">▪ Independent game team focused on simple and enjoyable development.		
	Aug. 2010– Current <i>Board Member</i>	Indie City Games	Chicago, IL
	<ul style="list-style-type: none">▪ Indie games group in Chicago to help foster community among developers.		
	Jan. 2006 – May 2009 <i>Game Lab Moderator</i>	DePaul University	Chicago, IL
	Sept. 2006 – Sept. 2008 <i>Game Design Teacher</i>	Freelance & Northwestern University	Evanston, IL
	<ul style="list-style-type: none">▪ Taught children ages 9-12 game design theory, programming techniques and art skills.		
	Sept. 2004 – June 2009 <i>Board Member</i>	DeFrag / DePaul University	Chicago, IL
	<ul style="list-style-type: none">▪ DePaul's gaming community that hosts tournaments, contests, and many other activities.		